

turbo twist[®]
BRAIN QUEST
EDITION



Parent Guide & Instructions

www.leapfrog.com

This guide contains important information. Please keep it for future reference.

Dear Parent,

We at LeapFrog know that you are your child's most important teacher. Our goal is to help you build an environment for your child that is rich in experiences—one that encourages discovery and fosters learning success.

We have developed learning toys that are designed to teach fundamental skills such as math, language arts, science and social studies to grade school students. Our products feature a hands-on, multi-sensory approach to learning. Children can see, hear, touch, and interact with our learning toys. The products are designed to adapt to individual skill levels, and provide positive feedback that encourages children to explore and learn at their own pace.

LeapFrog® learning toys are designed to grow alongside your child through each stage of development. All are made with the same playful spirit that promotes a lifelong love of learning. For additional information on how to make learning fun and effective, visit our Web site (www.leapfrog.com), where you'll find tips from parents and educators. We hope you'll join us there.

Sincerely,



Mike Wood
President
LeapFrog Enterprises, Inc.

FEATURES

ON/OFF BUTTON

Turn on Turbo Twist® handheld BRAIN QUEST® edition by pressing the On/Off button. Press it again to turn the unit off.

Note: If the unit is left unattended for a few minutes, it will shut off automatically to conserve battery power.

GAMES BUTTON

Press the Games button to see game choices.

VOLUME ADJUST

Press the Up button for higher volume and press the Down button for lower volume.

REPEAT BUTTON

Didn't hear it the first time? Press the Repeat button to hear the question again.

DIRECTIONAL ARROWS

Use these multi-purpose controls to move through various menus.

TWIST IT

ANSWER DIAL

Twist this dial forward or backward to select from the multiple-choice answers.

SLAM BUTTON

Press the SLAM button to enter selections.

HEADPHONE JACK

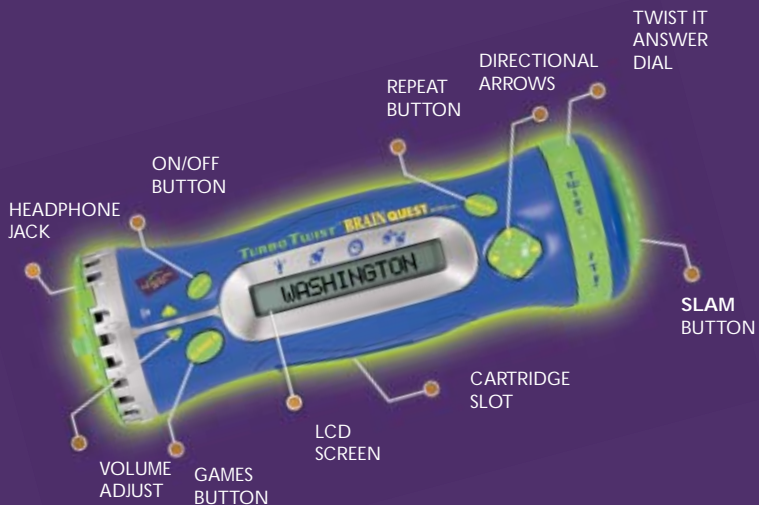
The unit has a jack for headphone use. Headphones are not included.

Warning: Headphone wires can be dangerous to small children. Headphones should only be used under adult supervision.

CARTRIDGE SLOT

Expand the learning fun with Turbo Twist handheld BRAIN QUEST® edition Cartridges or Mind Station download cartridges (both sold separately).

turbo twist
HANDHELD
BRAIN QUEST
EDITION



LEVELING

Turbo Twist® handheld BRAIN QUEST® edition questions are arranged into skill levels based on an educator-approved curriculum. See the Level chart at right.

Turbo Twist handheld BRAIN QUEST edition players can either manually select their learning level or allow the Turbo Twist unit to automatically find the user's skill level during certain game modes.

Auto-Leveling: At the start of each game, the level bar will display on screen. Press the SLAM button to start playing immediately. The unit will automatically begin tracking your progress and adjusting the skill level to find the ideal level of challenge during BLAST OFF and BEAT THE CLOCK game modes.

Manual Level Change: At the start of each game, the level bar will display on screen. Press the UP directional arrow to activate the level changer, then use the UP and DOWN directional arrows to change levels. Press the SLAM button to enter the desired new level.

GRADE LEVELS	GAMEPLAY LEVELS
GRADES 1&2	1
	2
	3
GRADES 3&4	4
	5
	6
	7
GRADES 5&6	8
	9
	10

SCIENCE TOPICS	SOCIAL STUDIES TOPICS	ENGLISH TOPICS
Animals, Birds, and Insects	American History	Grammar and Usage
Climate and Weather	Citizenship/Government	Parts of Speech
Earth, Sun, Moon, Stars	Communities	Comparing
Environment	Cultures, Languages	Contractions
Foods	Famous American Men and Women	Classifying/Categorizing
Human Body	Famous Landmarks	Opposites
Oceans	Geography (Cities, States, Countries, Continents, Oceans, Land Forms)	Letter/Sound Relationships
Plants	Holidays	Rhyming Words
Senses	Map Reading	Sequence
Solids and Liquids	American Indians	Spelling
Technology	U.S. Presidents	Dictionary Skills
Gems	Explorers	Word Meaning and Word Choice
	Inventors	Expressions and Sayings
	Arts and Artists	Familiar Children's Authors and Stories
		Literature

Two easy ways to expand the learning fun!

or

Purchase a Mind Station™ connector and you can:

- **Add new activities:**
Download new facts and questions!
- **Find new ways to learn:**
Access activity packs based on your child's needs and skill level.
- **Get progress updates:**
Upload your child's play to our Web site and get a personalized progress report!
- **Visit www.leapfrog.com for more information†**

Purchase a Turbo Twist® handheld BRAIN QUEST® edition cartridge and you're ready to go!

- **Add new questions and answers:**
Hundreds of new facts and questions on each cartridge.
- **Learn fundamental skills:**
Study Social Studies, Science and English!
- **It's simple—just pop in and play:**
Pop in a BRAIN QUEST® edition cartridge, and start twisting to learn new facts!



Turbo Twist handheld BRAIN QUEST edition features all new questions from America's bestseller, BRAIN QUEST!*



For more information about BRAIN QUEST visit <http://www.brainquest.com>

* Over 20 million sold. Source: Workman Publishing Company, Inc.
† Membership fee required for some activities after 6-month trial membership expires.

GETTING STARTED

Twist and turn while you learn! This fast-action fact product challenges your knowledge for grades 1 through 6 with fun graphics and sound effects. Twist to a game mode and jam to a cool musical beat! Hit the SLAM button to enter your answer.

It's easy to get started...

1. Add 4 AA batteries.
2. Turn on the product.
3. Enter your name.
4. Select a game mode.
5. Follow the prompts and begin learning!

ENTERING YOUR NAME

The first time you turn on Turbo Twist® handheld BRAIN QUEST® edition, the host character offers the option to enter your name. This enables Turbo Twist handheld to track your play and retain level and score information for future games.

How To Enter Your Name:

1. Activate device by pressing the On/Off button.
2. Unit offers two options: Press the SLAM button to enter name, or press the UP arrow to play as a Guest (see below for details).
3. Press the SLAM button to activate the Enter Your Name mode. A series of blank underscore symbols will appear on the screen.
4. Twist the TWIST IT Dial up or down to make letters appear in a blank. Press the SLAM button to enter the active letter. Continue this process to input all of the letters in your name (up to 11 characters).
5. The LEFT and RIGHT directional arrows can be used to move from one letter to another, allowing you to revise letters if desired.
6. When you are finished entering the Player Name, press the GAMES button.
7. To confirm and begin using the Player Name, press the SLAM button. Press the DOWN arrow to erase this Player Name and start the Enter Your Name process over again. Or press the UP arrow to skip the Enter Your Name process and start playing immediately as a Guest.

How To Play As A Guest:

You also have the choice of interacting with the unit as a Guest. To avoid changing the main player's stored name and level information, have other players use the Guest mode. The Guest mode will erase all guest score and level information once the unit is shut off.

HOW TO PLAY

SELECTING A GAME MODE

Press the GAMES button to activate the Game selection menu. Press the directional arrows to scroll through the game choices. Press the SLAM button to start a game.

SELECTING A CATEGORY

Use the TWIST IT Dial to choose a question category. Your four choices are English, Science, Social Studies, and Grab-Bag (a mix of the other categories). Press the SLAM button to select the category.

GAME MODES



IS THAT A FACT: A fun and simple "flash card" style game that allows players to "shout out" their guess before revealing the correct answer.

1. The device asks a question based on the player's current skill level and then presents a series of possible answers for the question. The device then pauses, allowing the player to guess the correct answer aloud.
2. Press the SLAM button to reveal the correct answer to the question.
3. Press the SLAM button again to move on to the next question.



BLAST OFF: The questions keep on coming as you try to earn as many points as possible!

1. The device presents a question.
2. Twist the TWIST IT Dial to view the answer choices for the question. Press the SLAM button to select one of the answers.
3. If your answer is correct, you'll earn points. If your answer is incorrect you'll get a second chance to earn half the points. If you make a second incorrect guess you will earn no points.
4. Press the SLAM button to see the next question.

Each time you answer a question correctly, the point value of the next question goes up a notch!



BEAT THE CLOCK: Time is of the essence as you try to answer as many questions as possible in 90 seconds!

1. The device presents a question.
2. Twist the TWIST IT Dial to view the answer choices for the question. Press the SLAM button to select one of the answers.
3. When the 90-second countdown is complete, the Turbo Twist® handheld totals the correct answers and awards a score.

CARE & MAINTENANCE

- Keep product away from foods and beverages.
- Clean with a slightly damp cloth (cold water) and mild soap.
- Never submerge Turbo Twist™ handheld in water.
- Remove batteries during prolonged storage.
- Avoid exposing Turbo Twist handheld to extreme temperatures.

Battery Safety:

Batteries are small objects. Replacement of batteries must be done by adults.

Follow the polarity (+/-) diagram in the battery compartment.

Promptly remove dead batteries from the toy.

Dispose of used batteries properly.

Only batteries of the same or equivalent type as recommended are to be used.

DO NOT incinerate used batteries.

DO NOT dispose of batteries in fire, as batteries may explode or leak.

DO NOT mix old and new batteries or types of batteries (i.e. alkaline/standard).

DO NOT use rechargeable batteries.

DO NOT recharge non-rechargeable batteries.

DO NOT short-circuit the supply terminals.

Battery Installation:

1. Requires 4 AA (called LR6 in some countries) alkaline batteries.

2. When the batteries run low on power, the toy's speech may become garbled or it may repeat itself.

Replace the batteries at this time.

3. Open the battery door with a screwdriver.

4. Install new batteries as shown in the polarity diagram (+/-) inside the battery compartment.

5. Replace battery door securely.

Troubleshooting

Symptom	Try This
Toy does not turn on or does not respond	<ul style="list-style-type: none">• Remove batteries and put them back in• Make sure battery cover is correctly secured• Clean battery contacts with rubbing alcohol• Install new batteries
Toy makes strange sounds or behaves erratically	<ul style="list-style-type: none">• Install new batteries
Toy makes improper responses	<ul style="list-style-type: none">• Check batteries• Install new batteries

Consumer Service contact:

Please visit our Consumer Support Web Site at: <http://www.leapfrog.com/support>, 24 hours a day. You can search for frequently asked questions or submit a question to our support staff via email.

Telephone: (800) 701-LEAP (5327)

Hours: Monday through Friday 5:00^{AM} to 7:00^{PM} and

Saturday 7:00^{AM} to 4:00^{PM}, Pacific time

UK Office:

Phone: 0800 169 5435

EIRE: 00 44 1702 200244

IMPORTANT: Please notify the LeapFrog Consumer Service department of any difficulties before returning this product for any reason. Returns must have a Return Authorization number (RA#) in order to be processed. If the service representative is unable to solve the problem, you will be given instructions on how to replace the product.

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This device complies with Part 15 of the FCC rules.

This equipment has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference to radio communications. Because this toy generates, uses, and can radiate radio frequency energy, there can be no guarantee that interference will not occur. If this toy does cause interference to radio or television reception (you can check this by turning the toy off and on while listening for the interference), one or more of the following measures may be useful:

- Reorient or relocate the receiving antenna
- Increase the separation between the toy and the radio or the TV
- Consult the dealer or an experienced TV-radio technician for help

Warranty Information

This LeapFrog product is warranted only to the original purchaser for a period of three months from the original purchase date, under normal use and service, against defective workmanship and material. This warranty is void if the product has been damaged by accident or unreasonable use, immersion in water, neglect, abuse, battery leakage or improper installation, improper service, or other causes not arising out of defects in workmanship or materials. Repair or replacement as provided under this warranty is the exclusive remedy of the purchaser. LeapFrog shall not be liable for any incidental or consequential damages for breach of any express warranty on this product. Any implied warranty of merchantability or fitness for a particular purpose on this product is limited to the duration of this warranty. Some states do not allow the exclusion or limitation of incidental or consequential damages, or limitation on how long an implied warranty lasts, so the above limitations or exclusions may not apply to you. This warranty gives you specific legal rights and you may also have other rights, which vary from state to state.

During the warranty period, your product will either be repaired or replaced at LeapFrog's option, when returned, shipping prepaid and with proof of purchase date as instructed by a LeapFrog service representative. In the event that your product is replaced, the replacement will be covered under the original warranty or for 30 days, whichever is longer.

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Groupe Play Bach S.A.

MADE IN CHINA

Visit our fun-filled Web site at: www.leapfrog.com

For grades 1-6



MULTI-BLASTER: 2-4 players take turns answering questions in this fast-paced game. The Turbo Twist® handheld keeps score and offers rewards.

1. Select the number of players by moving the TWIST IT Dial. You can choose 2, 3, or 4 players. Press the SLAM button to enter your choice.
2. Select a level for the game by twisting the TWIST IT Dial. There are 10 Levels to choose from. All of the players in the game will play using the same level. Press the SLAM button to select the level.
3. Players take turns answering questions by twisting to view answer choices and pressing the SLAM button to enter their answers.
4. Replay Challenge: If a player answers a question incorrectly he/she may get a chance to try that question again later when a Replay Challenge occurs.
5. Double or Nothing: If a player answers a question correctly, he/she may be offered a Double or Nothing challenge. If the player wants to KEEP the points already earned for the first question (the safer course of action), press the DOWN arrow. To go for the Double or Nothing press the UP arrow, and the device will offer a second question. The player will earn double points for answering the second question correctly. If the second question is answered incorrectly, the player earns NO points for either of the two questions.

When 3 rounds of the game are complete the device presents Half-Time score standings. When all 6 rounds of the game are complete the unit presents Final Awards for the top-scoring players.

RESETTING YOUR TURBO TWIST HANDHELD BRAIN QUEST® EDITION

Resetting Your Turbo Twist handheld restores the device to its original condition—erasing Player Name, all stored score values and all level settings.

To Reset your Turbo Twist handheld:

1. Turn on the unit.
2. Choose the reset option during the initial greeting by pressing the DOWN directional arrow.
3. Confirm your reset selection by pressing the UP directional arrow.
4. Turbo Twist handheld will erase the player's name, scores and level settings.